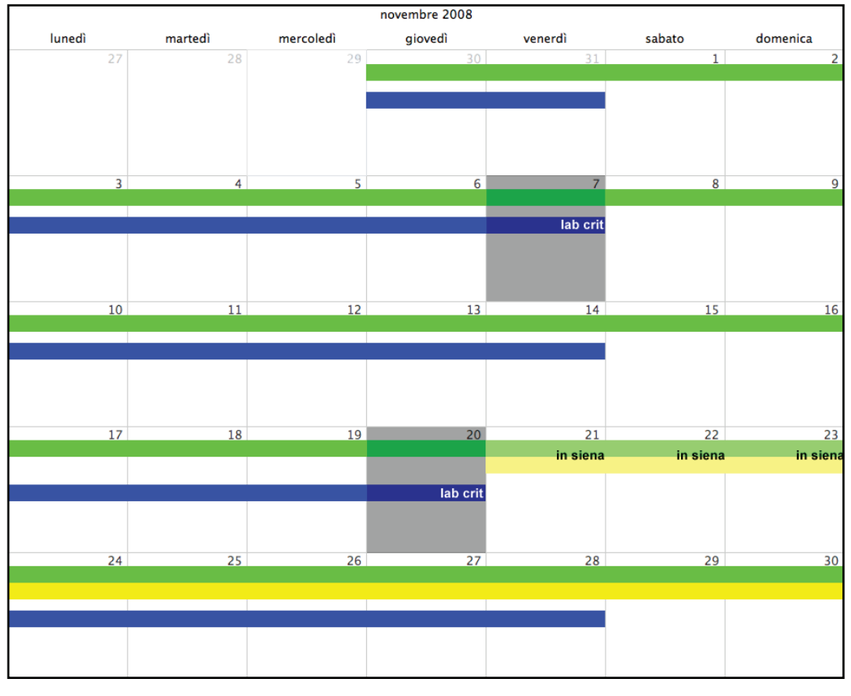

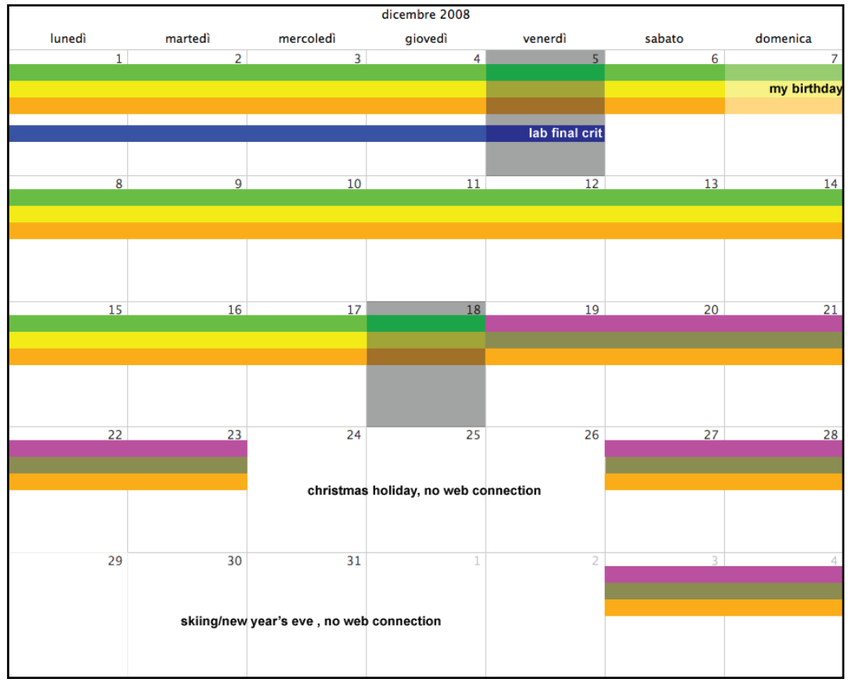

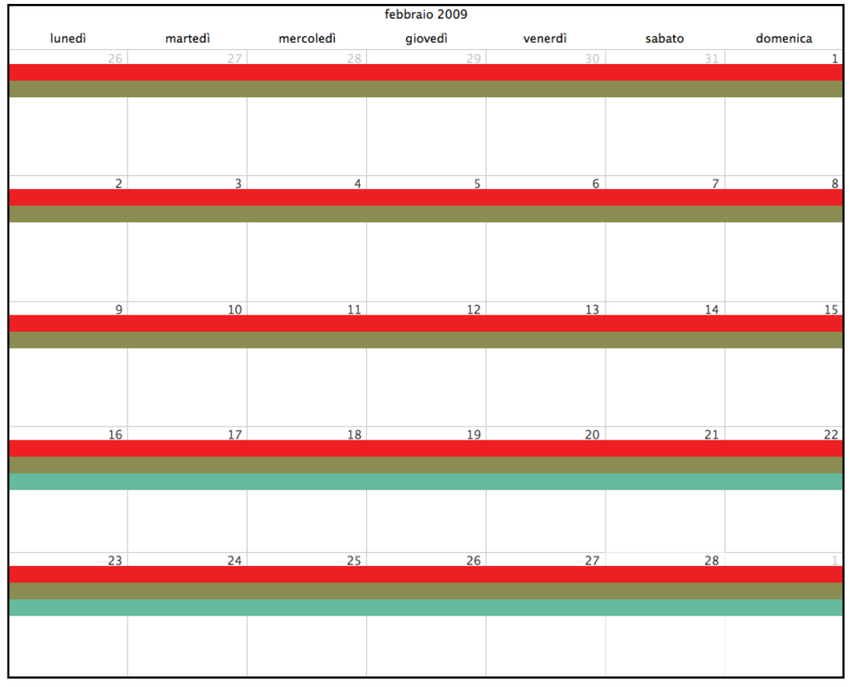

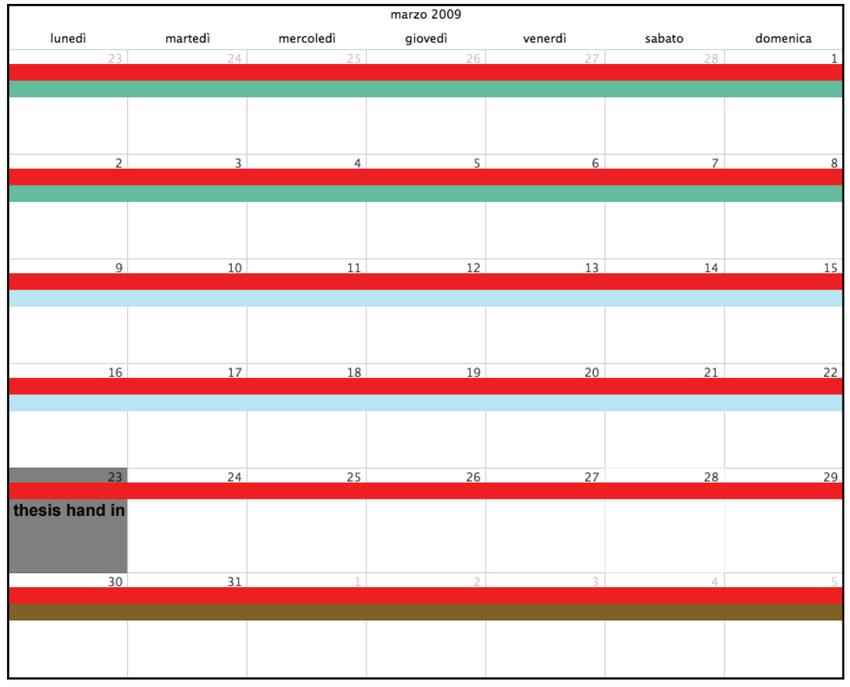

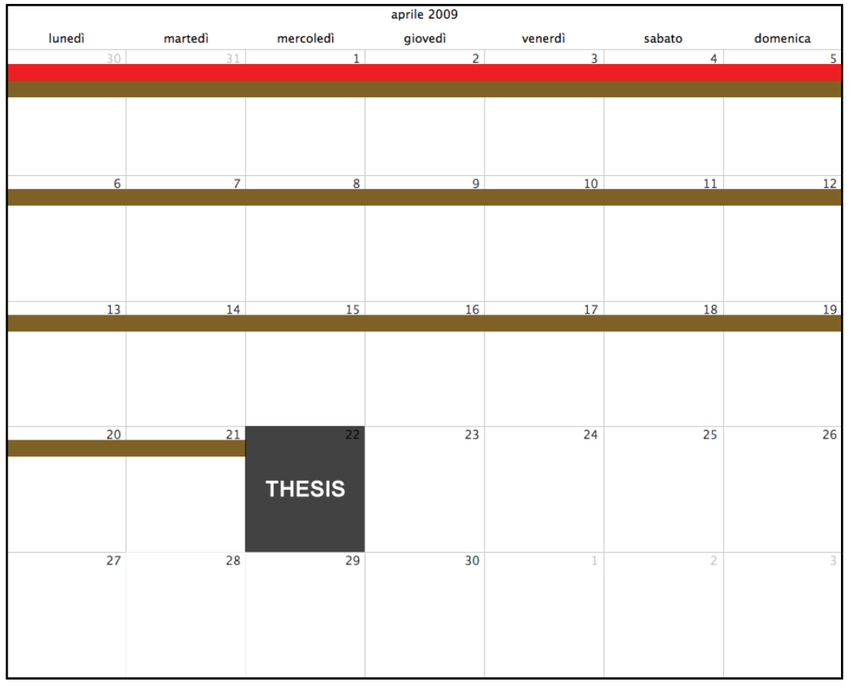

- game design
- IxD Lab
- paper pre prototyping
- graphic interface
- refinements
- writing
- prototyping
- publishing
- printing
- presentation
- revisions
- "slow" days